# **Statistical Natural Language Processing**

Part III: Basics of Natural Language Processing

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Statistical NLP III NLP Basics

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# **Learning Objectives**

# Concepts

- Basic concepts from linguistics
- Challenges of language understanding
- The notion of machine learning

# Methods

- Fundamental techniques in natural language processing
- Standard techniques in machine learning
- Overfitting and underfitting of data

# Notice

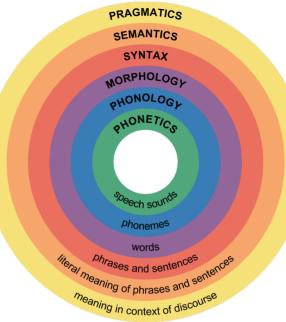
- Some concepts and methods are reviewed briefly here only.
- For more details, see for example my bachelor's lecture Introduction to Natural Language Processing

# **Outline of the Course**

- I. Overview
- II. Basics of Data Science
- III. Basics of Natural Language Processing
  - Linguistics
  - Fundamental NLP Techniques
  - Machine Learning
  - Data Mining
  - Conclusion
- IV. Representation Learning
- V. NLP using Clustering
- VI. NLP using Classification and Regression
- VII. NLP using Sequence Labeling
- VIII. NLP using Neural Networks
  - IX. NLP using Transformers
  - X. Practical Issues

# Linguistics

 The study of natural language(s) in terms of form, meaning, and context



# **Linguistic Levels**

- Phonetics. Physical aspects of speech sounds
- Phonology. Linguistic sounds of a particular language
- Morphology. Senseful components of words
- Syntax. Structural relationships between words, usually in a sentence
- Semantics. Meaning of single words and compositions of words
- Discourse. Composition of linguistic units larger than a sentence
- Pragmatics. Use of language to accomplish certain goals

Main Morphological Concepts

# Word

• The smallest unit of language that is to be uttered in isolation

```
"cats" and "ran" in "cats ran."
```

#### Lemma

• The dictionary form of a word

"cat" for "cats"

"run" for "ran"

#### Stem

The part of a word that never changes



#### Token

• The smallest text unit in NLP: A word, number, symbol, or similar

Whitespaces are usually not considered as tokens.

"cats", "ran", and "." in "cats ran."

Main Syntactic Concepts

# Part-of-speech (POS)

- The lexical category (or word class) of a word
- Abstract classes. Nouns, verbs, adjectives, adverbs, prepositions, ...
- POS tags. NN (single nouns), NNS (plural n.'s), NNP (proper n.'s), ...

#### Phrases

- A contiguous sequence of words, functioning as a single meaning unit
- Phrases often contain nested phrases.
- Types. Noun phrase (NP), verb phrase (VP), prepositional phrase (PP) Sometimes also adjectival phrase (AP) and adverbial phrase (AdvP)

#### Clause

- The smallest grammatical unit that can express a complete proposition
- Types. Main clause, subordinate clause

# Sentence

A grammatically independent linguistic unit with one or more words

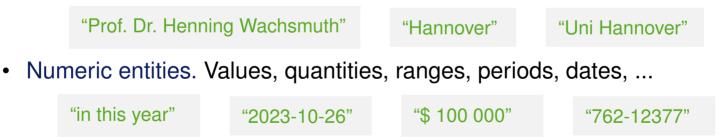
Main Semantic Concepts

#### Two types of semantics

- Lexical. The meaning of words and multi-word expressions
- Compositional. The meaning of the composition of words

# Entities

- An object from the real world
- Named entities. Persons, locations, organizations, products, ...



# Relations

- Semantic. Relations between entities, e.g., person lives in location
- Temporal. Relations describing courses of events, e.g., after <A>, <B>

Main Discourse and Pragmatics Concepts

### **Discourse (structure)**

- Linguistic utterances larger than a sentence, e.g., paragraphs or articles
- Discourse segment. Linguistic building block within a discourse
- Coherence relation. Semantic or pragmatic relations between segments

# Coreference

- Two or more expressions in a text that refer to the same thing
- Types. Pronouns, coreferring noun phrases, ...

"Apple Inc. is based in the US. The company is called Apple. They make hardware.

#### Speech acts

• Linguistic utterances with a performative function

#### **Presupposition and implicature**

- Presupposition. Linguistic utterances assume things.
- Implicature. Linguistic utterances suggest things.

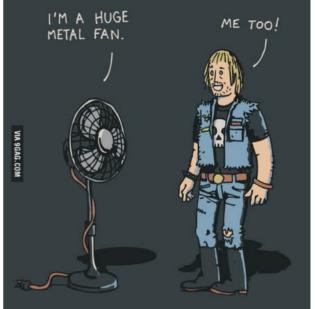
# **Challenges in Language Understanding**

# Ambiguity in natural language

- Phonetic. "wreck a nice beach"
- Word sense. "I went to the bank."
- Part of speech. "I made her duck."
- Attachment. "I saw a man with a telescope."
- Coordination. "If you love money problems show up."
- Quantifier scope. "I didn't buy a car."
- Speech act. "Have you emptied the dishwasher?"

#### Selected other challenges

- World knowledge. "Putin's view of Ukraine is wrong"
- Domain dependency. "Read the book!"
- Language dependency. "Bad"



#### **Recap: Rule-based NLP**

- Based mainly on manually defined rules that encode expert knowledge
- Knowledge includes rules, lexicons, grammars, and similar.

# Statistics in rule-based NLP

- Some techniques employ statistics to make decisions or to weigh rules.
- As such, they reflect the transition from rule-based to statistical NLP.

# **Selected techniques**

- Hand-crafted decision trees. Apply nested if-then-else rules to a text.
- Finite-state transducers. Sequentially rewrite input to output sequence.
- Template-based generation. Create texts by filling predefined slots.
- Lexicon-based matching. Match text spans with terms from a lexicon.
- Regular expressions. Extract text spans that follow sequential patterns.
- Probabilistic parsing. Infer hierarchical structures of text spans.
- Language modeling. Generate sequences of words and other tokens.

**NLP Processes** 

#### From single tasks to processes

- Most NLP applications aim at combinations of different types of output.
- This means that several analysis or synthesis steps may be needed.

#### Ways to realize NLP processes

- Pipelines. Sequentially apply a set of methods to a text, such that the output of one method is the input to the next.
- Joint models. Perform multiple analysis/synthesis steps simultaneously.
- Neural models. Neural networks often operate on the raw input text. In any way, some kind of sequential pipeline is used for most NLP processes.

# Example: Information extraction (IE)

- The mining of entities, their attributes, and their relations from text
- Usually, IE requires a pipeline of several analysis steps.
- The output is structured information, e.g., for the use in databases.

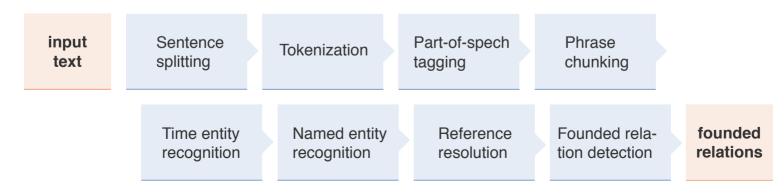
**Example: Information Extraction** 

# **Example: Extraction of founding dates**

Time entityOrganization entity2014 ad revenues of Google are going to reachReferenceTime entity\$20B. The search company was founded in '98.ReferenceTime entityIts IPO followed in 2004. [...] "

Output: Founded("Google", 1998)

#### Text analysis pipeline for this example



#### **Example: Decision Making**









# ?

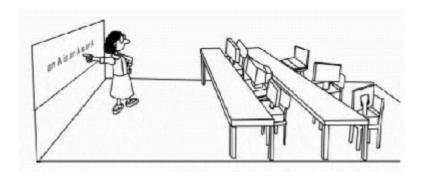
#### Learning task

- What criteria form the basis of a decision?
- How is the decision made?

Definitions

# Machine learning (Samuel, 1959)

• The ability of an algorithm to learn without being explicitly programmed



#### An algorithm is said to learn... (Mitchell, 1997)

- ... from experience
- ... with respect to a given prediction task
- ... and some performance measure,
- ... if its performance on the task increases with the experience.

Prediction

# **Prediction task**

- A real-world problem that can be solved by a *target function*  $\gamma: O \rightarrow C$
- Input. Objects  $o_1, o_2, \ldots$  of some real-world concept O
- Output. Information  $c_1, c_2, \ldots$  of some target variable *C* to solve the task The values of *C* are all of the same kind, for instance, all nominal labels.

# (Ideal) Target function $\gamma$

- A function that interprets any object  $o \in O$  to infer  $\gamma(o) \in C$
- $\gamma$  is operationalized by a human or some other real-world mechanism.
- Machine learning aims at prediction tasks where  $\gamma$  is unknown. This includes most NLP tasks, also those that can be tackled well with rules.

# Prediction using machine learning

• Machine learning finds statistical patterns in examples of *O* that are relevant to infer *C*.

Relation of NLP and Machine Learning

#### Machine learning in NLP

- Task. Predict output information  $c \in C$  for a given text (or span of text).
- Experience. Texts, possibly annotated for  ${\it C}$
- Performance. In terms of some effectiveness measure

# **Output information**

- Text labels and scores. Topic, sentiment, grades, ...
- Span annotations. Tokens, entities, ...
- Span classifications. Entity types, POS tags, ...
- Span relations. Entity relations, coherence relations, ...
- Probabilities. For example, of next words to generate

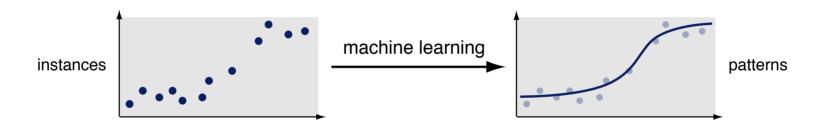
# **Two-way relationship**

- NLP often uses machine learning to produce output information.
- Its output may be the input to machine learning, e.g., to train a classifier.
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Model

# Machine learning models

- A model  $y: X \to C$  is a mapping from formalized input instances X to an output target variable C
- y generalizes found patterns in X to approximate the target function  $\gamma$ . Machine learning seeks for the optimal y with respect to some performance measure.



# Model vs. target function

- $\gamma$  and y differ in the complexity and representation of their domain.
- Complexity. Objects *o* ∈ *O* are abstracted into vectors x ∈ X using some mapping function *α*, x = *α*(*o*).
- Representation.  $y(\mathbf{x})$  is the formalized counterpart of  $\gamma(o)$ .

From the Real World to the Model

# **Real-world domain**

- *O* is a set of objects, *C* is a target variable.
- $\gamma: O \to C$  is the ideal target function for O.
- Task. Given some  $o \in O$ , determine the information  $\gamma(o) \in C$ .

# Model domain

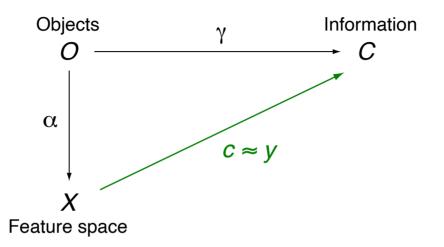
- X is a set of vectors (often called the *feature space*), C as before.
- $c: X \to C$  is the ideal predictor for X.
- Task. Given some  $\mathbf{x} \in X$ , determine its class or value  $c(\mathbf{x}) \in C$ .

# **Example: Spam detection**

- *O* is a set of emails,  $C = \{$ "spam", "no spam" $\}$ .
- *X* represents an email's distribution of words.
- $\gamma$  is a human expert on spam, c is unknown.
- Task. Given an email, is it spam or not?



Overview of the Concepts



#### Notation

- $\gamma$  Unknown ideal target function for real-world objects
- $\alpha$  (Feature) Mapping function
- *c* Unknown ideal predictor for vectors from the feature space
- *y* Machine learning model to be learned
- $c \approx y$  c is approximated by y (based on a set of instances)

How to Learn

# Learning types

- Machine learning differs in terms of what kind of patterns are learned as well as to what kind of data it is applied to.
- Major types. Supervised and unsupervised learning

They are most important for NLP and in the focus of this course.

# Major types in a nutshell

- Supervised. Derive a model from patterns in annotated training data (where the ground truth is known).
- Unsupervised. Derive model from unannotated data (no ground truth).

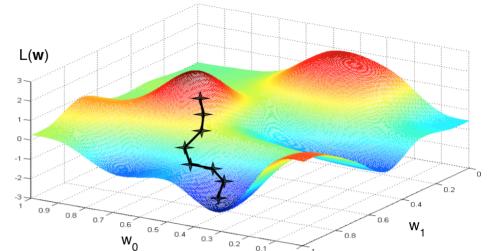
# Learning algorithms

- Algorithms differ in terms of what patterns can be found, how they are represented, and how models are optimized.
- Some algorithms are discussed in detail in later lecture parts.

Optimization

# Training

- A learning algorithm incrementally creates candidate models y.
- 0.5 0.4 y defines weights w for Wo 0.3 • processing vectors x. Not all learning algorithms assign weights explicitly.



- On a training set, y is tested against a loss function  $\mathcal{L}(\mathbf{w})$ . • The loss function is a cost function that reflects the performance measure.
- Based on the loss, w is adapted to create the next model y'. •
- For this, an *optimization procedure* is used, such as gradient descent. ٠

# Hyperparameter optimization

- Most learning algorithms have hyperparameters whose best values depend on how well the training set reflects the real distribution.
- Hyperparameters need to be optimized against a validation set. •

# **Supervised Learning**

# Supervised (machine) learning

- A learning algorithm builds a model y on *known* training data, i.e., pairs of a vector  $\mathbf{x}^{(i)}$  and the associated output information  $c(\mathbf{x}^{(i)})$ .
- y can then be used to predict output information for unknown data.

# Why "supervised"?

• The learning process is guided by instances of correct predictions.



#### Supervised classification vs. regression

- Classification. Assign a nominal class to an instance.
- Regression. Predict a numeric value for an instance.

# Manifold applications in NLP

- Classification. Standard technique for any text classification task, for extracting relations between entities, and similar
- Regression. Used to predict scores, ratings, probabilities, ...

# **Supervised Learning**

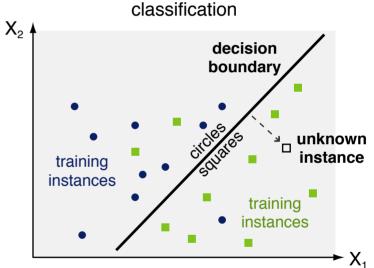
Classification

# Classification

 The task to assign an object to the most likely of a set of two or more predefined discrete classes

#### Supervised classification

- An optimal decision boundary *y* is sought for on training vectors *X* with known classes *C*.
- The boundary decides the class of unknown instances.



# Binary vs. multiple-class classification

- Binary classifiers separate the instances of two classes.
- Multiple classes are handled through multiple binary classifiers, e.g., using one-versus-all classification.

# **Supervised Learning**

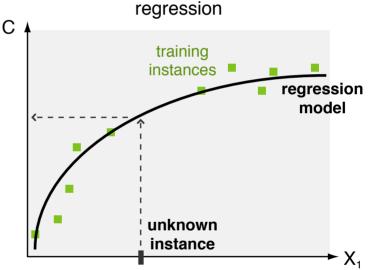
Regression

# Regression

• The task is to assign a given object to the most likely value of a real-valued, continuous target variable

#### Supervised regression

- An optimal regression function *y* is sought for on training vectors *X* with known values *C*.
- The function decides the value of unknown instances.



#### Linear regression models

Only constants and parameters multiplied by independent variables:

 $y(\mathbf{x}) = w_0 + w_1 \cdot x_1 + \ldots + w_m \cdot x_m$  with  $x_i \in \mathbf{x}$  and  $w_i \in \mathbf{w}$ 

# **Unsupervised Learning**

### **Unsupervised (machine) learning**

- A model y is derived from vectors X only, without output information.
- y reveals the organization and association of input data.
- Techniques. Clustering, autoencoders, prinicipal component analysis, ... The focus is on clustering here.

# Clustering

• The grouping of a set of instances into a possibly but not necessarily predefined number of classes (aka *clusters*).

The meaning of a class is usually unknown in advance.

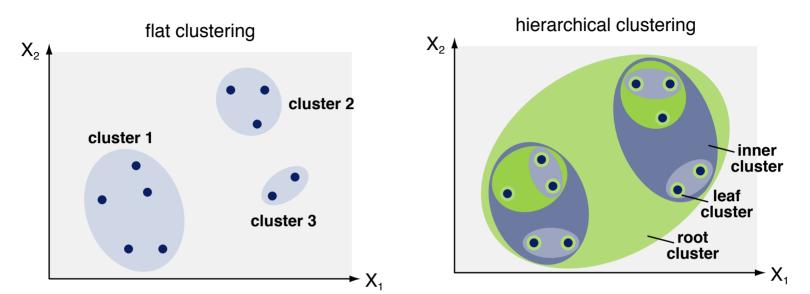
- Hard clustering. Each instance belongs to a single cluster.
- Soft clustering. Instances belong to each cluster with some weight.

# **Applications in NLP**

• Detection of texts with similar properties, mining of topics, ...

# **Unsupervised Learning**

Flat vs. Hierarchical Clustering



# Flat clustering

- Group instances into a (possibly predefined) number of clusters.
- No associations between the clusters are specified.

#### **Hierarchical clustering**

- Create a binary tree over all instances.
- Each tree node represents a cluster of a certain size.

# Data mining

- The inference of new (or "hidden") output information of specified types from typically huge amounts of input data
- Data mining hence deals with prediction tasks.

# Data mining in a nutshell

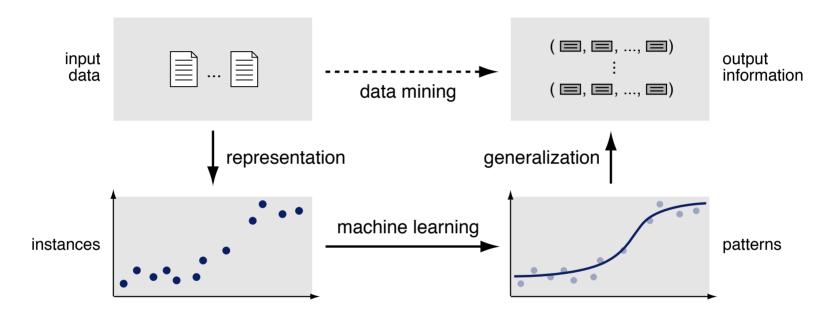
- Representation. Map data to instances of a defined representation.
- Machine learning. Find statistical patterns in the instances that are relevant to the prediction task (aka *training*).
- Generalization. Apply the found patterns to infer new information from unseen data (aka *prediction*).

# NLP as data mining

- Input data. A text corpus, i.e., a collection of texts to be processed
- Output information. Annotations of (spans of) the texts, or new texts
- The *representation* step is what makes NLP specific.

Process

### The data mining process



Representation

#### Instance representation

• Given a task to predict some type C, each data data object  $o_i \in O$  is mapped to a common form.

Sentiment analysis: each text (span) is one object Entity recognition: each candidate entity is one object

# Feature representation

- Map  $o_i$  to a (sparse) vector of values  $\mathbf{x}^{(i)}$ .
- This is done with a function  $\alpha : O \to X$ .
- What X covers is defined by humans.

# (Neural) Embedding representations

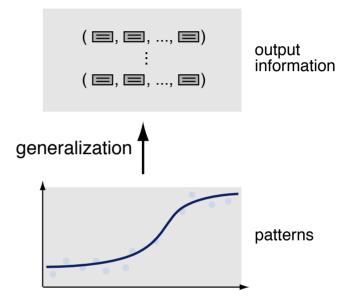
- Map  $o_i$  to one or more (dense) vectors of values  $\mathbf{v}^{(i)}$ .
- This is learned from the distributional representation of inputs.
- Neural models obtain features from vectors via self-learned functions.

n input data m. ect oject representation instances

Generalization

#### Generalization

- Application of the learned model *y* to unseen data to infer new information.
- How well y generalizes depends on how well it fits the target function  $\gamma$ .
- Generalization is mainly decided by the training process (see above).



# **Bias in training**

- The training process explores a large space of models  $Y = \{y_0, y_1, \ldots\}$ .
- An important training decision is how much to bias the process wrt. the complexity of the model *y* to be learned.

Underfitting and Overfitting

#### Simple vs. complex models

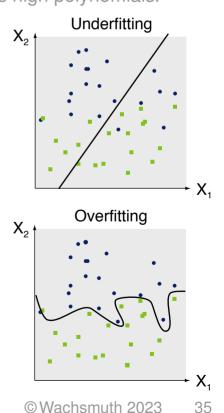
- Simple. Induce high bias to avoid noise; may underfit the input data
- Complex. Induce low bias to fit the input data well; may capture noise Simple models may, e.g., be linear functions, complex models high polynomials.

# Underfitting (too high bias)

- A model *y* generalizes too much, not capturing all relevant properties of the training data.
- *y* is too simple and will have limited effectiveness.

# **Overfitting (too high variance)**

- A model *y* captures both relevant and irrelevant properties of the training data.
- y is too complex and will thus not generalize well.



**Optimal Fitting and Regularization** 

# Avoiding underfitting and overfitting

- The best way to avoid both is to achieve an optimal fitting.
- Overfitting can also be countered through *regularization*.

# **Optimal fitting**

- A model y perfectly approximates the complexity of  $\gamma$  based on the training data.
- In general, the right complexity is unknown.

# Optimal fitting?

# Regularization

- Refrain from making y complex, unless it significantly reduces the loss.
- This is done by adding a term to the loss function that forces the feature weights to be small.

More on regularization in a later part of this course.

# Conclusion

# Conclusion

# **NLP and linguistics**

- Linguistic knowledge from phonetics to pragmatics
- Ambiguity exists across linguistic levels
- Techniques from simple rules to language models

# NLP and machine learning

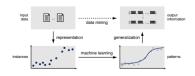
- Learning target functions in analysis or synthesis tasks
- Inferring models from statistical patterns in training sets
- Focus here on supervised and unsupervised learning

# NLP and data mining

- Inference of output information from huge input data
- Representation, machine learning, and generalization
- NLP can be seen as data mining on text







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